



**2011 BIG SKY CLASSIC AA TOURNAMENT SCHEDULE**  
July 14-17, 2011

Teams

Bozeman Bucks  
Pride Baseball  
Gillette Roughriders  
Laramie Rangers

PBF Cardinals  
Alberta Prospects  
Helena Senators

**Thursday July 14**

12:30 PM Helena vs Alberta  
3:00 PM Pride vs Laramie  
5:30 PM Gillette vs PBF  
8:00 PM PBF vs. Bozeman

**Saturday July 16**

10:30 AM Helena vs PBF  
1:00 PM Pride vs Helena  
3:30 PM Gillette vs Alberta  
6:00 PM Alberta vs Bozeman  
8:00 PM Laramie vs Bozeman

**Friday July 15**

10:00 AM Pride vs Gillette  
12:30 PM Gillette vs Helena  
3:00 PM Alberta vs Laramie  
5:30 PM PBF vs Laramie  
8:00 PM Pride vs Bozeman

**Sunday July 17**

10:30 PM 5 vs 6  
1:00 PM 3 vs 4  
3:30 PM 1vs 2

- Coin flip will determine home team.
- Bozeman will be home team in all games
- First three days will be round robin
- Sunday will be split up determined by records. 7<sup>th</sup> seed will be eliminated

**Tiebreaker system:**

- Head to head competition
- Least runs allowed
- Most runs scored
- Coin flip

**Tournament Contact:**

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**SEE TOURNAMENT RULES ON NEXT PAGE**

## **Bozeman American Legion Baseball Tournament Rules:**

- 1) Rules are governed by The American Legion Rule Book
- 2) Starting pitchers and/or his replacement will be allowed up to 8 initial warm-up pitches. Pitchers will then be given 5 pitches to warm-up between half innings. (UMPIRES: Enforcement of the 5 pitches between innings is mandatory) Pitchers can throw a maximum of 12 innings every 3 days or 4 appearances every 3 days.
- 3) Can use DH for Pitcher only
- 4) **Eight run rule** applies after 4 1/2 (if the home team is leading) or 5 innings (if the visiting team is leading). **15 run rule** applies after 3 innings. These are put into place to help keep tourney on schedule.
- 5) No new inning will start after **2** hours and 15 minutes. Only that portion of the inning necessary to determine a winner will be played. Time will officially start with the first pitch of the game. *In case of a tie after 2 hours and 15 min, teams will go into tie-breaker scenario. Each team will start the next inning with a runner on 2<sup>nd</sup> base and no outs. The runner will be the last person out from the previous inning.* **Exceptions:** The Semi-Final and Championship games will be played with no time limit until a winner is determined.
- 6) Home team is pre-determined by looking at second team on bracket. Bozeman will automatically be the home team for all games and will have 3<sup>rd</sup> base dugout.
- 7) In an attempt to remain on schedule, and with games scheduled 2 1/2 hours apart. There will be no pre-game infield/outfield. **Teams will only be allowed infield/outfield before their first game of the tournament.**
- 8) Game times on the last day may be altered to allow teams a chance to get on the road. The final decision will be made by the tournament committee.
- 9) Ground rules will be explained during the pre-game coaches meeting.
  - **Coaches must wear their protective helmet.**
  - Players and equipment are to remain within the confines of the dugout.
  - Ball is dead when it “breaks the vertical plane” of the front of the dugout.
  - Gates are to remain closed to bullpen area and near dugout.
  - On deck batters should assist with passed-balls (with no runners on) and foul balls behind home plate. Each team should assist with foul balls down their base line. bat boys/player coaches are used, they **must** wear a helmet outside the dugout.
- 10) Tiebreaker criteria & seeding
  - Best head-to-head record.
  - Team that had the least runs allowed
  - Team that scored the most runs.
  - Coin flip