



2010 HOWARD REIN TOURNAMENT SCHEDULE
July 1-4, 2010

Pool A

Bozeman Spikes
Billings Blue Jays
Kalispell Lakers
Butte Muckers

Pool B

Billings Cardinals
Gallatin Valley Posse
Missoula Mavs A
Lethbridge Miners

Thursday July 1

10:00 Butte vs. Bozeman
12:30 Billings Blue Jays vs. Butte
3:00 Missoula vs Billings Cardinals
5:30 GV Posse vs. Lethbridge
8:00 Kalispell vs. Bozeman

Saturday July 3

8:00 GV Posse vs. Missoula
10:30 Billings Blue Jays vs. Kalispell
1:00 3A vs. 4B (Game 1)
3:30 3B vs. 4A (Game 2)
6:00 1B vs. 2A (Game 3)
8:30 1A vs. 2B (Game 4)

Friday July 2

10:00 Missoula vs. Lethbridge
12:30 GV Posse vs. Billings Cardinals
3:00 Billings Cardinals vs. Lethbridge
5:30 Kalispell vs. Butte
8:00 Billings Blue Jays vs. Bozeman

Sunday July 4

8:00 Loser 1 vs. Loser 2 (7th/8th Place)
10:30 Winner 1 vs. Winner 2 (5th/6th)
1:00 Loser 3 vs. Loser 4 (Consolation)
3:30 Winner 3 vs. Winner 4
6:00- Awards Presentation

- 2nd Team represents the home team
- First two days will be pool play format
- The next two days will be bracketed based upon seeding from pool play

Tiebreaker system:

- 1) Head to head competition
- 2) Least runs allowed
- 3) Most runs scored
- 4) Coin flip

SEE TOURNAMENT RULES BELOW

Contact Chris Hodges with any questions.
307-699-1503 or email coach.hodges.11@gmail.com

Bozeman American Legion Baseball Tournament Rules

1. Rules are governed by The American Legion Rule Book
2. Starting pitchers and/or his replacement will be allowed up to 8 initial warm-up pitches. Pitchers will then be given 5 pitches to warm-up between half innings. (UMPIRES: Enforcement of the 5 pitches between innings is mandatory) Pitchers can throw a maximum of 12 innings every 3 days or 4 appearances every 3 days.
3. Can use DH for Pitcher only
4. **Eight run rule** applies after 4 1/2 (if the home team is leading) or 5 innings (if the visiting team is leading). **15 run rule** applies after 3 innings. These are put into place to help keep tourney on schedule.
5. No new inning will start after **2** hours and 15 minutes. Only that portion of the inning necessary to determine a winner will be played. Time will officially start with the first pitch of the game. *In case of a tie after 2 hours and 15 min, teams will go into tie-breaker scenario. Each team will start the next inning with a runner on 2nd base and no outs. The runner will be the last person out from the previous inning.* **Exceptions:** The Semi-Final and Championship games will be played with no time limit until a winner is determined.
6. Home team is pre-determined by looking at second team on bracket. Bozeman will automatically be the home team for all games and will have 3rd base dugout.
7. In an attempt to remain on schedule, and with games scheduled 2 1/2 hours apart. There will be no pre-game infield/outfield. **Teams will only be allowed infield/outfield before their first game of the tournament.**
8. Game times on the last day may be altered to allow teams a chance to get on the road. The final decision will be made by the tournament committee.
9. Ground rules will be explained during the pre-game coaches meeting.
 - Coaches must wear their protective helmet.
 - Players and equipment are to remain within the confines of the dugout.
 - Ball is dead when it "breaks the vertical plane" of the front of the dugout.
 - Gates are to remain closed to bullpen area and near dugout.
 - On deck batters should assist with passed-balls (with no runners on) and foul balls behind home plate. Each team should assist with foul balls down their base line.
 - If bat boys/player coaches are used, they must wear a helmet outside the dugout.
10. Tiebreaker criteria/Seeding
 - Best head-to-head record.
 - Team that had the least runs allowed
 - Team that scored the most runs.
 - Coin flip